

Player 1 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 1 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 1 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 1 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 1 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 1 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 2 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 2 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 2 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 2 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 2 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 2 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 3 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 3 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 3 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 3 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 3 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 3 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 4 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 4 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 4 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 4 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 4 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 4 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 5 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 5 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 5 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 5 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 5 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 5 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 6 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 6 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 6 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 6 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 6 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 6 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 7 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 7 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 7 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 7 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 7 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 7 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 8 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 8 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 8 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 8 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 8 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 8 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 9 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 9 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 9 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 9 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 9 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 9 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 10 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 10 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 10 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 10 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 10 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 10 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 11 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 11 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 11 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 11 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 11 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 11 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 12 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 12 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 12 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 12 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 12 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 12 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 13 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 13 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 13 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 13 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 13 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 13 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 14 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 14 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 14 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 14 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 14 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 14 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 15 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 15 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 15 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 15 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 15 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 15 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 16 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 16 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 16 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 16 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 16 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 16 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 17 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 17 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 17 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 17 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 17 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 17 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 18 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 18 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 18 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 18 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 18 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 18 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 19 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 19 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 19 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 19 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 19 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 19 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 20 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 20 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 20 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 20 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 20 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 20 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 21 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 21 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 21 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 21 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 21 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 21 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 22 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 22 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 22 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 22 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 22 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 22 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 23 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 23 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 23 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 23 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 23 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 23 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 24 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 24 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 24 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 24 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 24 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 24 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 25 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 25 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 25 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 25 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 25 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 25 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 26 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 26 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 26 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 26 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 26 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 26 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 27 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 27 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 27 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 27 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 27 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 27 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 28 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 28 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 28 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 28 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 28 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 28 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 29 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 29 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 29 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 29 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 29 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 29 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 30 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 30 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 30 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 30 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 30 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 30 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 31 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 31 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 31 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 31 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 31 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 31 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 32 Registration



Name _____

Email _____

Cohort Name _____

Tactics _____ Patron _____

1 _____ 2 _____

3 _____ 4 _____

5 _____ 6 _____

W?

Player 32 Round 1

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Flag Status

Influence Used

Opponent MVP

Player 32 Round 2

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Prisoner Status

Influence Used

Opponent MVP

Player 32 Round 3

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP

Player 32 Round 4

W?

Self | Opp.

W?

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Crate Status

Influence Used

Opponent MVP

Player 32 Round 5

Self | Opp.

W?

Remaining Models

Remaining Vitality

Kills by Hazard

Influence Used

Opponent MVP
